

# Announcements

1) New webwork up  
later today, due  
the week after  
spring break.

$$1) \underline{\det(AB) = \det(A)\det(B)}$$

Take Math 413 or 452

$$2) \underline{\det(A^{-1}) = \frac{1}{\det(A)}}$$

If  $A$  is in  $M_n(\mathbb{R})$  and invertible,  $\det(A) \neq 0$  and

$$\begin{aligned} 1 &= \det(I_n) = \det(A \cdot A^{-1}) \\ &= \det(A) \cdot \det(A^{-1}) \\ &\quad \text{(property 1)} \end{aligned}$$

Then dividing by  $\det(A)$ ,

$$\det(A^{-1}) = \frac{1}{\det(A)}.$$

$$3) \det(A^t) = \det(A)$$

$$A^t = (c_{ij})_{i,j=1}^n \text{ where}$$

$$c_{ij} = a_{ji}. \quad \text{Then}$$

$$\det(A^t) = \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma)} c_{1,\sigma(1)} \cdots c_{n,\sigma(n)}$$

$$= \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma)} a_{\sigma(1),1} \cdots a_{\sigma(n),n}$$

Focus on

$$a_{\sigma(1),1} a_{\sigma(2),2} \dots a_{\sigma(n),n}$$

$$= a_{\sigma(1),\sigma^{-1}(\sigma(1))} a_{\sigma(2),\sigma^{-1}(\sigma(2))} \dots$$

$$\dots a_{\sigma(n),\sigma^{-1}(\sigma(n))}.$$

Since  $\sigma$  is one-to-one,

$\sigma^{-1}$  exists and undoes  $\sigma$ .

Since  $\{1, 2, \dots, n\}$  is finite,  $\sigma$  one-to-one

implies that for

every  $k$ ,  $1 \leq k \leq n$ ,

there is one and only one

$i$ ,  $1 \leq i \leq n$ ,  $\sigma(i) = k$ .

Rewrite the product

$$a_{\sigma(1), \sigma^{-1}(\sigma(1))} \cdots a_{\sigma(n), \sigma^{-1}(\sigma(n))}$$

$$= a_{k_1, \sigma^{-1}(k_1)} \cdots a_{k_n, \sigma^{-1}(k_n)}$$

where  $k_i = \sigma(i)$ .

Since the order of multiplication doesn't matter, we can rewrite as

$$a_{1, \sigma^{-1}(1)} a_{2, \sigma^{-1}(2)} \cdots a_{n, \sigma^{-1}(n)}.$$

$$\text{Now } (-1)^{\text{sign}(\sigma)} = (-1)^{\text{sign}(\sigma^{-1})}$$

Since  $\sigma \cdot \sigma^{-1} = \text{identity}$ ,  
which has sign equal to one.

We can now rewrite

$$\det(A^t)$$

$$= \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma)} c_{1, \sigma(1)} \cdots c_{n, \sigma(n)}$$

$$= \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma)} a_{\sigma(1), 1} \cdots a_{\sigma(n), n}$$

$$= \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma)} a_{1, \sigma^{-1}(1)} \cdots a_{n, \sigma^{-1}(n)}$$

$$= \sum_{\substack{\sigma \\ \text{permutation}}} (-1)^{\text{sign}(\sigma^{-1})} a_{1, \sigma^{-1}(1)} \cdots a_{n, \sigma^{-1}(n)}$$



$$= \sum_{\sigma \text{ permutation}} (-1)^{\text{sign}(\sigma)} a_{1, \sigma(1)} \cdots a_{n, \sigma(n)}$$

$$= \det(A)$$

by replacing  $\sigma$  with  $\sigma^{-1}$ .

Interchange two rows

Extra Credit 10 points,

due Friday after break.

You must use the permutation definition!

Remarks: These

properties tell

exactly what happens

to the determinant

when you row-reduce

a matrix (step-by-step).

# Computer Graphics

## Applications

### Section 2.7

Given an image, you want to figure out how to move it forwards/backwards, up/down, and rotate.

# Rotations

Start in 2-D.

Given  $v = \begin{bmatrix} x \\ y \end{bmatrix}$ , want

to rotate  $v$

counterclockwise by

an angle  $\theta$ .

Write  $v$  in polar

coordinates.

We can write

$$x = r \cos \varphi$$

$$y = r \sin \varphi$$

where  $r = \sqrt{x^2 + y^2}$

and  $\varphi = \arctan\left(\frac{y}{x}\right)$

if  $x \neq 0$ . If  $x = 0$ ,

$$\varphi = \pm \frac{\pi}{2}.$$

If we rotate

$$v = \begin{bmatrix} r \cos \varphi \\ r \sin \varphi \end{bmatrix}$$

Counterclockwise by  $\theta$ ,

we want to add  $\theta$  to

$\varphi$  to get

$$w = \begin{bmatrix} r \cos(\varphi + \theta) \\ r \sin(\varphi + \theta) \end{bmatrix}$$

Remember trig identities:


$$\cos(\varphi + \theta) = \cos\varphi \cos\theta - \sin\varphi \sin\theta$$

$$\sin(\varphi + \theta) = \sin\varphi \cos\theta + \sin\theta \cos\varphi$$

Then

$$w = \begin{bmatrix} r(\cos\varphi \cos\theta - \sin\varphi \sin\theta) \\ r(\sin\varphi \cos\theta + \sin\theta \cos\varphi) \end{bmatrix}$$

$$= \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} r\cos\varphi \\ r\sin\varphi \end{bmatrix}$$

  
2x2



The matrix

$$A_{\theta} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

is called the **rotation matrix** of angle  $\theta$ .

It rotates a vector in  $\mathbb{R}^2$  counterclockwise through angle  $\theta$  while not changing the length of the vector!

## Example 1:

What value of  $\theta$   
determines

$$A_{\theta} = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix} ?$$

Set this equal to

$$\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

Since the entries  
have to be equal,

$$\cos\theta = \frac{1}{2}, \quad \sin\theta = \frac{\sqrt{3}}{2},$$

So  $\theta = \frac{\pi}{3}$  .

Shifts: A generic

term for moving

up/down or left/right

is shift (or translation).

If  $v = \begin{bmatrix} x \\ y \end{bmatrix}$ , we

want to move  $v$

either  $h$  units horizontally

or  $k$  units vertically.

Horizontal shift:

$$\begin{bmatrix} x \\ y \end{bmatrix} \text{ to } \begin{bmatrix} x+h \\ y \end{bmatrix}$$

Vertical shift

$$\begin{bmatrix} x \\ y \end{bmatrix} \text{ to } \begin{bmatrix} x \\ y+k \end{bmatrix}.$$

Neither of these is

given by a  $2 \times 2$  matrix

acting on  $v$ !

Example 2: Let  $h=2$ ,

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \end{bmatrix}.$$

If shifting by  $h$  horizontally is given by a matrix  $A$ ,

$$\begin{aligned} \text{then } A(2 \begin{bmatrix} 5 \\ 6 \end{bmatrix}) \\ = 2A \begin{bmatrix} 5 \\ 6 \end{bmatrix} \end{aligned}$$

$$A \begin{bmatrix} 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 7 \\ 6 \end{bmatrix},$$

$$\text{so } 2A \begin{bmatrix} 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 14 \\ 12 \end{bmatrix}.$$

But

$$\begin{aligned} A(2 \begin{bmatrix} 5 \\ 6 \end{bmatrix}) &= A \begin{bmatrix} 10 \\ 12 \end{bmatrix} \\ &= \begin{bmatrix} 12 \\ 12 \end{bmatrix} \end{aligned}$$

and these are not equal!

Fix:

Move up a  
dimension!